
NATIONS LEAGUE

F6

CeleBreak

2023

*It is not mandatory to be a player from a certain country to participate



INFO & ARRIVAL

WELCOME TO THE CELEBREAK F6 NATION LEAGUE

Below you will find all information about the tournament regarding arrival and reception, rules and regulations, groups and fixtures and much more!

All teams should arrive **30 minutes** before their first game. The team captain has to register his/her team at the organisers table where the event manager will be waiting.



Centre Esportiu Municipal CEM Júpiter (Sant Martí - Provençals)

Exact location: [Click here](#)



October 15 - November 10
Sundays 16:00h - 21:00h





ENTRANCE

The entrance is in Carrer de l'Agricultura 232. The field is right on the left side.



CHANGING ROOMS

There are 4 changing rooms to distribute between the teams.



BAR

You will find the bar near the entrance, on the left side.



PARKING

- No parking inside the facilities
- Hard to park in the surroundings (by car)



PUBLIC TRANSPORT

- L2 - Sant Martí / L4 - Besòs
- Bus: 33 / H10 / H12

FIELD INSTRUCTIONS



INSIDE THE FACILITIES



BAR PRICES

- Agua: 1,30e
- Coca Cola: 2e
- Cafe: 1,20e
- Aquarius: 2,20e
- Bocadoillo Tortilla: 4,40e
- Bocadoillo Pechuga de Pollo: 4,40e
- Bocadoillo Bacon: 3,90e
- Bocadoillo de Atun: 4,10e
- Bocadoillo de Jamon Serrano: 4,50e



CHANGING ROOMS

- There will be changing rooms available, they can be used to change, shower and to store bags/clothes.
- Some teams might have to share one changing room.





LEAGUE RULES

Keep it friendly, everyone wants to win but let's remember that we participate to have a good time!

A complete overview of the rules will be communicated before the start of the league.



BASIC GAME RULES

- 2 x 25 minute games
- Throw-ins are done by foot
- Unlimited changes
- The goalkeeper can not take the balls with the hands if the ball comes from a teammate.



CARDS

- Red card: Sitting out for the remainder of the match and being excluded from the following match.
- Yellow cards: In case of 2 yellow cards in one game, the participant is sitting out for the rest of the match.



BE ON TIME

- In case (a part of) the team is late, the game will start with the players that are present. This means a game could start 6 vs 4 for example.
- If a team does not show up, it will lose the game by 3-0.



TIEBREAKER

- In case of a draw in points during the league, 'goal difference' determines the best position. After that; head-to-head - best attack - best defense.



6 v 6



min. 8 games



2x25 minutes



Trophy for the winners

LEAGUE SET-UP

League schedule will depend on the final number of teams.

CONTACT INFORMATION



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